

SCENES / LIGHTING MOODS

on the interfaceGO NK8 & NK8-PC

Scenes created with the ISY are a great way to set common "lighting moods". Instead of having to turn on/off/brighten/dim several lights manually, a scene allows you to set many lights to different pre-set levels - all with a single press.

There are a couple different ways to accomplish this. Since there is no true "status" to a scene, the press of a 'scene widget' on the NK8 always activates the scene (turns it on). To turn OFF the scene with the NK8, simply press-and-hold a 'scene widget'. After a second or two, a control screen will pop up allowing you to turn the scene off.

To create a 'scene widget' in the Config Utility, simply drag a 'scene widget' from the bottom left of the screen onto the interface. Then drag an available scene from the left-hand column (be sure that the "scenes" option is checked) onto the new widget.

Here is a sample screenshot from the Config Utility:



Here is how your live GUI should look when you're done:



Here is the control screen, where you can turn the scene OFF:



Some users may want an easy way to turn scenes OFF with a single button press as well. To do this, we suggest using a 'command widget' in addition to the 'scene widget'. Simply drag and drop a 'command widget' onto your interface, then drag an available scene over from the left-hand column onto the new widget. Click on the new widget, and choose the command OFF under 'widget properties'.

Here is a screenshot from the Config Utility:



Here is how your live GUI should look when you're done:



Or, if every light in the room is contained in each of your scenes, you might only need one OFF widget to turn your entire room off. Like this:

